

XP:

LVL:

STR

DEX

INT

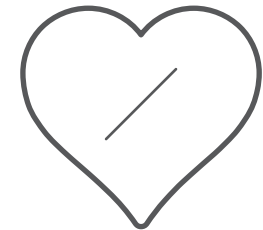
SPI

d

d

d

d



HP

max: STR x 2



MP

max: SPI x 2



CONDITION

STR + SPI  
if over 10, add 1 dice  
size to 1 stat



FUMBLE PTS

INITIATIVE

DEX + INT

class
type
age/gender
hometown
reason for travel
personal item
mastered weapon(s)
specialized terrain

class skill	stats used	effect
	+	
	+	
	+	

type ability	effect

weapon(s)	accuracy	damage	durability	effect

armor/shield	accuracy	damage	durability	effect

clothing	effect	clothing	effect